STARFLEET *ASCENSION*-CLASS
  heavy explorer: commissioned: 2421

HULL DATA
  structure: 55 (80 with ablative generator)
  size/decks: 11/46
  L/B/H: 1,400/522/151
  complement: 10,000

TACTICAL DATA
  phasers: Type XVI (x7/FF)
    penetration: 10/10/10/0/0
  torpedo launchers: Mk 240 df (x4/FF)
    penetration: 11/11/11/11/11 (quantum)
  deflector shields: FST (F)* *regenerative
    protection/threshold: 20/8

PROPULSION DATA
  impulse system: FII (0.9c) (DD)
  quantum slipstream system: QSD Mk 1 (9.99999) (CC)* *system purchased x2.
  subspace aperture drive: SAD Mk 1* (C)
    *(110 LYs in 11 minutes/recharge time 16 minutes)

OPERATIONAL DATA
  cargo units: 110
  life support: Class 5 (F)
  operations system: Class 5 (F)
  separation system: standard (diplomatic module)
  sensor system: Class 5 (+5/+4/+3/+2/+1) (F)

shuttlebay: 2 aft

shuttlecraft: 22 size worth
tractor beams: 1 fv, 1 ad
transporters: 7 standard, 7 emergency (subspace transporters)

MISCELLANEOUS DATA
 maneuver modifiers: +5 C, +1 H, +3 T
 traits: Ablative Generator Mk 1, Flagship (reflected above), Hangerbay (Usually reserved for purpose-built Carriers or large Exploratory vessels, this modification increases the size of the shuttlebay(s), allowing them to stow larger vessels. Prerequisite: A ship must have a Class 2 operations system or better. Effect: Craft up to size 3 (or size 4 on vessels size 10 or larger) may be stored in the shuttlebay.), Advanced Regenerative Shields (upgrade); Your shields generate 2 points instead of one point, but the weapon that hit must do at least 2 points of damage and the shield is allowed a regeneration roll against Spiral Wave Disruptors).